### Baby Blues • Rick Kirkman & Jerry Scott



### **Beetle Bailey •** Mort Walker



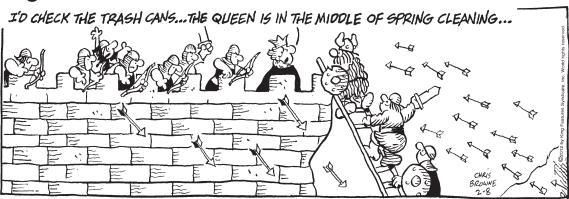
### **Blondie •** Chic Young







### Hagar the Horrible • Chris Browne



### **Mother Goose and Grimm •** Mike Peters

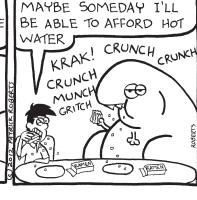


### Sally Forth • Greg Howard



### **Todd the Dinosaur** • Patrick Roberts





# **Zits** • Jim Borgman & Jerry Scott





## Heloise



# Fudge recipe an old favorite

Dear Heloise: I cannot locate my HELOISE FUDGE RECIPE. Could you please reprint it? I would appreciate it very much! - Renee B., via

It's been a long time since this Heloise favorite recipe has been printed, so I am happy to oblige, Renee! To begin, gather the following ingredi-

- 4 1/2 cups granulated white sugar 1 (12 ounce) can evaporated milk
- 3 (6 ounce) packages chocolate chips
- 1 (10 ounce) package mini- marshmallows 1/2 cup butter or margarine (regular, not any
- low-fat or diet type)
- 1 teaspoon vanilla extract
- 2 cups chopped nuts (optional)

Mix the sugar and milk in a large, heavy saucepan. Slowly bring the mixture to a rolling boil, and let boil for 7-8 minutes while stirring CON-STANTLY. Remove the pan from the heat, then add the chocolate chips, marshmallows and butter. Mix only until the chips and the marshmallows are melted (DON'T overmix). Next, add the vanilla extract and nuts (if using). Spread the mixture in a large, 13-by-9-inch ungreased pan. Let cool, and then you can enjoy this delicious fudge! - Heloise **SEND A GREAT HINT TO:** 

Heloise P.O. Box 795000 San Antonio, TX 78279-5000 Fax: 210-HELOISE Email: Heloise@Heloise.com

### FREEZING COOKIES

Dear Heloise: I freeze my cookies in metal tins, which only allow for one layer. So much space in the tin is wasted, along with space in the freezer.

Then I thought of this idea: I use the threelegged disc that you get in your delivered pizza. (Its purpose is to keep the box away from the pizza.) I place two to four of these discs between the cookies on the bottom layer. I place a piece of tinfoil- covered cardboard, cut to the size of the tin, on the discs and put a second layer of cookies on. The best part is that the discs are free!

For round cookies (such as buckeyes), I freeze bags for storage. - I.M., Newton Falls, Ohio

### PIE-CRUST HINT

Dear Heloise: In addition to where the oven rack AHTIUPD RZ QH IHPLXRZ THHQ sits, a reason for a pie crust not baking properly is the time and temperature. I learned long ago to first preheat the temperature to 425 degrees every NZDZQOVWZL. U FULWUCZ time. Place the pie in for 15 minutes and then turn to the temperature that the recipe calls for. Works every time! - Shirley S., Fort Wayne, Ind.

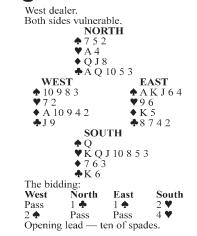
My Heloise Central assistant agrees with you! Just a reminder, though: If you are concerned about the edges burning, place aluminum foil around the edges and remove it for the last 10-15 minutes for that light-brown edging. – Heloise

### **COOKING TIMER**

Dear Heloise: I bought an outdoor timer you can program for the hour you want on/off to turn my slow cooker into a smart one that will turn on and off when I want it to. - Sue W., New Bloom-

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### **Bridge** • Steve Becker



### The Philosophy of Defense

The principle that declarer's first aim is to make the contract has a corollary -- namely, that the defenders' first aim is to defeat the contract. It follows that there is a great similarity between declarer's approach to the play and a defender's approach to the defense. When declarer is playing a contract, he dis-

misses from consideration any opposing distributions that would lead unconditionally to defeat. Instead, he concentrates solely on those distributions that would allow the contract to be made, and he plans his play accordingly. A defender prepares his defense along similar

lines. Although he cannot see declarer's hand, he should dismiss from consideration any holding that would render the contract indefensible -- that would amount to giving up. Instead, he should try to picture hands declarer might have that would render him vulnerable and then take direct aim at the vulnerable spot.

Getting down to cases, consider this deal from East's viewpoint. He wins the spade lead with the king, South contributing the queen. If East continues with a spade, South makes 12 tricks.

But East should not lead another spade at trick two since there is nothing to be gained by that play. East's goal is for his side to score four tricks, and, given the bidding, his own hand and the dummy's holding, this goal is not attainable if declarer has the ace of diamonds.

He therefore credits West with the ace, and once East does so, the best defense becomes selfevident. So he shifts to the king of diamonds, continues with the five and ruffs his partner's diamond return to defeat the contract.

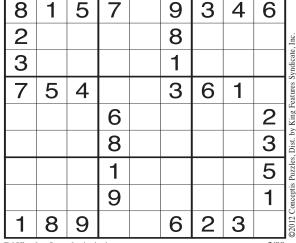
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### Family Circus • Bil Keane



"Let's go, Mommy. It's STILL your move."

### Conceptis Sudoku • Dave Green



Difficulty Level ★★★

This is a logic-based number placement puzzle.

The goal is to enter a number, 1-9, in each cell in which each row, column and 3x3 region must contain only one instance of each numeral.

The solution to the last Sudoku puzzle is at right.

|                    |   |   |   |   |   |   | 2/( | ' |  |
|--------------------|---|---|---|---|---|---|-----|---|--|
| 6                  | 1 | 7 | 9 | 2 | 8 | 4 | 5   | Γ |  |
| 5                  | 2 | 8 | 6 | 3 | 4 | 1 | 9   | Ī |  |
| 4                  | 9 | 3 | 5 | 7 | 1 | 6 | 8   | Ī |  |
| 8                  | 4 | 1 | 2 | 9 | 7 | 5 | 3   | ſ |  |
| 9                  | 3 | 2 | 4 | 5 | 6 | 8 | 7   |   |  |
| 7                  | 6 | 5 | 1 | 8 | 3 | 9 | 2   |   |  |
| 1                  | 7 | 9 | 8 | 4 | 2 | 3 | 6   | ľ |  |
| 2                  | 5 | 4 | 3 | 6 | 9 | 7 | 1   | ľ |  |
| 3                  | 8 | 6 | 7 | 1 | 5 | 2 | 4   |   |  |
| Difficulty Level ★ |   |   |   |   |   |   |     |   |  |

### Cryptoquip

them on a cookie sheet, then transfer to freezer FHP'Q ZNZP QGUPC OVHXQ

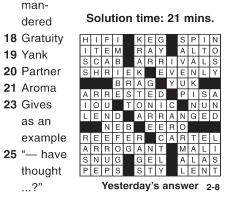
QGZR, AHT VZZQ'L LOCZ!

Yesterday's Cryptoquip: TEAR-JERKING OLD SONG ABOUT A FAMOUS FONDA LOOKING BACK ON HER CHILDHOOD: "SENTIMENTAL JANIE."

Today's Cryptoquip Clue: Z equals E

# **Crossword** • Eugene Sheffer

| AC | ROSS      | 26                      | Discour-  | DC | OWN       | 12 | Track     |
|----|-----------|-------------------------|-----------|----|-----------|----|-----------|
| 1  | Prof's    |                         | teous     | 1  | Expen-    |    | compo-    |
|    | degree    | 27                      | Debtor's  |    | sive      |    | nents     |
| 4  | Pismire   |                         | letters   | 2  | Grant     | 14 | Legal     |
| 7  | Rock      | 28                      | Trap      |    | or        |    | wrong     |
|    | music's   | 30                      | Upper     |    | Jackman   | 15 | Agent     |
|    | Motley —  |                         | surface   | 3  | Dweller   | 19 | Clampet   |
| 8  | Circus    | 33                      | Sooner    | 4  | Similar   |    | patriarch |
|    | performer |                         | State's   | 5  | Wanderer  | 20 | Packed    |
| 10 | Straight- |                         | second-   | 6  | Castor    |    | away      |
|    | en        |                         | largest   |    | or        | 21 | Yell      |
| 11 | More      |                         | city      |    | Pollux    | 22 | Grand     |
|    | frosted   | 36                      | Grow      | 7  | Advertis- |    | —         |
| 13 | Sun-      |                         | canines,  |    | ing       |    | Dam       |
|    | flower    |                         | e.g.      |    | award     | 23 | Ringlet   |
|    | State's   | 37                      | Occupied  | 8  | Grouch    | 24 | Came      |
|    | largest   | 38                      | Needle    | 9  | Snuggle   |    | up with   |
|    | city      |                         | cases     |    | up        | 25 | Humor     |
| 16 | Powell    | 39                      | Square    | 10 | Pierc-    | 26 | Lawn      |
|    | co-star   | 40                      | Suitable  |    | ing       |    | care      |
| 17 | Gerry-    | 41                      | Lair      |    | tool      |    | tools     |
|    | man-      | _                       |           |    |           | 28 | Stopped   |
|    | dered     | Solution time: 21 mins. |           |    |           |    | slouch-   |
| 18 | Gratuity  | Н                       | I F I K E | G  | SPIN      |    | ing       |



**29** Like a

**30** Fare,

rare

game

maybe

31 Portent

32 Skillet

34 Bristle

**35** Own

**25** "— have thought ...?"

39